Allan F. Goodwin, instructor
Office: Music Building 191
Phone: (903) 886-5292
E-Mail: allan.goodwin@tamuc.edu

Office Hours: By appointment
Meeting Time: 9:30 AM – 10:45 PM
Location: Music Building 209 (Lab)

GTA: TDB
E-Mail: TDB

Course Description and Objectives
- Understand the practical history of the marching band and drum & bugle corps in The United States
- Understand the four-fold purpose of marching band
- Develop a list of resources for stock and custom marching design possibilities
- Gain practical exposure to marching band show planning and production
- Gain exposure to concepts in traditional and contemporary arranging and musical design
- Understand the legal issues and limitations pertaining to copyright and intellectual property
- Design custom drill design to pre-arranged music
- Understand the primary schools of thought with respect to marching fundamentals
- Develop a repertoire of drill cleaning concepts
- Understand appropriate pacing marching arts instruction
- Gain exposure to marching adjudication and evaluation
- Understand the unique issues designing for small-school programs
- Demonstrate the use of:
  - Audio editing software
  - Traditional (paper and pencil) drill design tools
  - Computer-based drill design software
  - App-based marching band instructional tools

Required Course Materials
- 16 GB USB Flash Drive
- Drill Book App ($9.99)
- Headphones/earbuds with 1/8” adaptor
- Access to an Apple Macintosh computer
- Course-Pack materials will be provided as necessary
- No textbook. Save your money.
- 2” 3-Ring Binder

Recommended Course Materials
- 6-month college-student subscription to Pyware Version 7 ($75.00)

Suggested Supplemental Course Materials
- DCI Fan Network “Live” subscription ($39.00)
  - http://dci.thefannetwork.org/store/service/display
- BOA Fan Network “MFA Encore” ($39.00)
  - https://musicforall.org/video/subscriptions
Lab Hours
• To be announced
• A minimum of 12 hours per week will be available

Attendance
• Any and each absence after 3, excused or unexcused, will result in the lowering of one letter grade. Tardiness is considered 1/3 of an absence.
• Courtesy dictates notifying the instructor in advance of an absence whenever possible.

Conduct
• All students enrolled at the University shall follow the tenets of common decency and acceptable behavior conducive to a positive learning environment (Student’s Guide Handbook, Policies and Procedures, Conduct).
• In order to maintain a focused learning environment it is required that all cellular phones and other hand-held electronic devices be turned off or made inaudible during class.
• As this course is computer based, all work will be done using Apple computer products. Lab computers are not to be used for personal reasons (sending/responding to emails, web browsing, etc.)

Grading
• Grades will be determined on the basis of:
  o Notebook 10%
  o Assignments and Projects 90%

Grading Scale
• 90 – 100% A
• 80–89% B
• 70–79% C
• 60–69% D
• 00–59% F

Grading Detail
1. Notebook 10%
2. Homework 20%
   o Philosophy Statement
   o Pacing Diagram
   o Audio Editing Project
   o Flow Chart / Segment Sheet
   o Drill Sketch Assignment
   o Notebook Check (resources research)
   o Rehearsal Plan
3. Drill Design Final Project 30%
4. Written / Taped Adjudication Project 20%
5. Final Exam 20%

Guest Clinics
• Key Poulan (arranging)
• Phil Clements (drill design)
• Mike Tarr (marching instruction)
• JJ Pipitone (marching adjudication)
• TBA (uniform design and construction)
• Lauren Potter (colorguard)
• TBA (marching percussion)
<table>
<thead>
<tr>
<th>Date</th>
<th>Topic</th>
<th>Assignment Due</th>
</tr>
</thead>
<tbody>
<tr>
<td>1/20</td>
<td>Introduction to course, Roundtable discussion, History of marching band</td>
<td></td>
</tr>
<tr>
<td>1/22</td>
<td>Marching Band history, purpose, philosophy</td>
<td></td>
</tr>
<tr>
<td>1/27</td>
<td>Marching band, UIL, Curricular goals and TEKS</td>
<td>Philosophy Statement</td>
</tr>
<tr>
<td>1/29</td>
<td>Marching band design elements, What makes a show effective?</td>
<td></td>
</tr>
<tr>
<td>2/3</td>
<td>The music selection process, Thematic design, The chicken and the egg</td>
<td></td>
</tr>
<tr>
<td>2/5</td>
<td>Design resources, Stock designs, Custom arrangements vs. in-house</td>
<td></td>
</tr>
<tr>
<td>2/10</td>
<td>Arranging for marching band, Copyright, licensing, Intellectual property</td>
<td>Pacing Diagram</td>
</tr>
<tr>
<td>2/12</td>
<td>No Class – TMEA Convention (resources research)</td>
<td></td>
</tr>
<tr>
<td>2/17</td>
<td>Editing music</td>
<td>Notebook Check</td>
</tr>
<tr>
<td>2/19</td>
<td>Flow charts and segment sheets</td>
<td></td>
</tr>
<tr>
<td>2/24</td>
<td>Introduction to charting, The “old school”</td>
<td>Audacity Assignment</td>
</tr>
<tr>
<td>2/26</td>
<td>Charting drill</td>
<td></td>
</tr>
<tr>
<td>3/3</td>
<td>Charting drill, pencil sketches</td>
<td>Flowchart</td>
</tr>
<tr>
<td>3/5</td>
<td>Charting, Digital design</td>
<td></td>
</tr>
<tr>
<td>3/10</td>
<td>Charting, Digital design</td>
<td>Pencil Sketch</td>
</tr>
<tr>
<td>3/12</td>
<td>Charting, Digital design</td>
<td></td>
</tr>
<tr>
<td>3/17</td>
<td>No Class – Spring Break</td>
<td></td>
</tr>
<tr>
<td>3/19</td>
<td>No Class – Spring Break</td>
<td></td>
</tr>
<tr>
<td>3/24</td>
<td>Charting, Digital Design</td>
<td></td>
</tr>
<tr>
<td>3/26</td>
<td>Marching fundamentals, Schools of thought</td>
<td>Pyware Assignment</td>
</tr>
<tr>
<td>3/31</td>
<td>Marching fundamentals lab (Michael Tarr)</td>
<td></td>
</tr>
<tr>
<td>4/2</td>
<td>Practical teaching lab (Location TBA)</td>
<td></td>
</tr>
<tr>
<td>4/7</td>
<td>Rehearsal Techniques, Visual</td>
<td></td>
</tr>
<tr>
<td>4/9</td>
<td>Rehearsal Techniques, Musical</td>
<td></td>
</tr>
<tr>
<td>4/14</td>
<td>Colorguard Clinic (Lauren Potter – Location TBA)</td>
<td>Rehearsal Plan</td>
</tr>
<tr>
<td>4/16</td>
<td>Marching Percussion (TBA)</td>
<td></td>
</tr>
<tr>
<td>4/21</td>
<td>Selecting contests, festivals and competitions, Philosophy, Contest Formats</td>
<td></td>
</tr>
<tr>
<td>4/23</td>
<td>Marching band adjudication and UIL</td>
<td></td>
</tr>
<tr>
<td>4/28</td>
<td>Adjudication Clinic (JJ Pipitone)</td>
<td>Written Comments</td>
</tr>
<tr>
<td>4/28</td>
<td>Live Sound Session – Mixers, Speakers and Snakes, Oh My!</td>
<td></td>
</tr>
<tr>
<td></td>
<td>(5:00-7:00 PM - Band Hall)</td>
<td></td>
</tr>
<tr>
<td>4/30</td>
<td>Adjudication lab, Judging tapes</td>
<td></td>
</tr>
</tbody>
</table>
5/5 Marching Band Uniform Design (TBA)

5/5 Judging Tapes

5/6 Live Adjudication Final

5:00 PM
5:15 PM
5:30 PM
5:45 PM

5/7 Exam Review/Course Evaluations

5/7 Live Adjudication Final

5:00 PM
5:15 PM
5:30 PM
5:45 PM

5/12 Finals Week – No Class

5/14 Final Exam (8:00 AM – 10:00 AM)